

LIS-5364

Crash Course in Shell Scripting; Bash shell

When you turn on your computer

- 1) Electricity and Magic
- 2) BIOS/EFI/**UEFI**
- 3) Bootloader (Grub or windows)
- 4) Operating System

Multiple commands, one line

& - Run both simultaneously

&& - Run the first one, and then the second ONLY IF the first “succeeds,” otherwise stop.

;- - Run the first one, then the second regardless of what happens.

Pipes and redirects

Default behavior:

read from “stdin”, write to “stdout”

- > (over)write/replace a file
- >> write to/append to file
- < read from file
- | pipe output from first command into 2nd
- tee pipe AND write to stdout

Even *MORE* command line.

One quick command I totally forgot:

echo

(puts argument through stdout)

BASH

BASH (Bourne Again) Shell - others are fish and zsh, etc

Lots of “tricks” are available here, eg

- Tab completion
- Up arrow key for history
- Ctrl-R to search history

and many *MANY* more

More BASH

Furthermore, you can modify this environment to fit your needs, via:

```
.bashrc
```

(stuff here will be run everytime you open a terminal)

A great example is the “alias” command. If a command doesn't exist for what you want to do, just ,ake up your own!

```
alias viewcnn='firefox http://cnn.com'
```

Linux/Unix Commands

An action or program that a computer can do

Find them with “apropos,” learn about them with “man”

(check these out <http://www.oreillynet.com/linux/cmd/>)

Commands can optionally have ARGUMENTS, in the form of:

OPTIONS

one dash + letter (ls -a)

two dashes + words (sort --reverse)

EXPRESSIONS

text; numbers; files; streams – things to be manipulated

Opening Files

IN TERMINAL

```
less
```

```
cat (stdout)
```

COMMAND/ARGUMENT STYLE

```
gnome-open file
```

```
vim textfile
```

```
firefox localfile.html
```

```
firefox http://slashdot.org
```

SORT

- - i = case INSENSITIVE
- - r = REVERSE
- - g = numbers
- - R = random

GREP (line matching)

```
grep OPTIONS PATTERN (FILE)
```

Can search over FILES or STDIN

Also, can search ONE FILE or MANY (check -d or -R)

useful flags:

-i (case insensitive)

-v (invert search/show NON-matches)

-l (just show matching FILES, not lines)

FIND (files)

Searches directory tree rooted at given filename (default current)

Good if you also want to use parameters like “date”, “last accessed”, “size” and so forth.

Often used with -name or -iname

Also, consider “locate” (database must be setup beforehand)

SED (stream editor)

Considered an entire language

Usually used with “s” for substitution

Delimiters are usually slashes but can be anything

REGULAR EXPRESSIONS

```
echo “Good day” | sed 's/day/night/'
```

<http://www.grymoire.com/Unix/Sed.html>

<http://sed.sourceforge.net/sed1line.txt>

AWK

```
awk <search pattern> {<program actions>}
```

Also a text-processor, good for flat-file databases

Also, an entire language

```
awk ' /apples/ { print $2 " " $1 } '
```

<http://www.vectorsite.net/tsawk.html>

<http://www.pement.org/awk/awk1line.txt>

CLI v GUI?

- Command Line Interface
-
- Vs
-
- Graphical User Interface

.....why not both?

CLI, but GUI-ish

- Nano
- *Mc* (midnight commander)

From CLI to GUI

- Opening file on command line

```
firefox home.html
```

(Remember, closing the terminal will also close the program)

From GUI to CLI

- Nautilus scripts!

Shell Scripting

So far, we've been doing everything on the command line. What if we want to do 2 or more things?

`&` - run another command **SIMULTANEOUSLY**

`&&` run another command after the first has completed successfully.

`;` - run another command after the first has completed regardless of outcome

Scripting cont'd

Well, you could also put a bunch of commands in one file, one command per line, and then run that file.

But it's not really “programming (?)”

(yeah, yeah it is)

Bash scripting

Start with a SHEBANG!

```
#!/bin/bash
```

(note, # is also the comment delimiter)

End by saving AND chmodding

```
chmod +x scriptname.sh
```

Note, they must be run with a FULLPATH!

NOT `scriptname.sh`

But `/home/user/scriptname.sh`

(which can be shortened to `./scriptname.sh`)

Variables

Set them without \$, use them with \$ (NO SPACES)

```
thingtoecho="Hey, this will be echoed"  
echo $thingtoecho
```

Or "read" them

```
read $yourname  
echo "Whattup $yourname"
```

Notes on quotes

“Double Quotes” – Print contents, expand variables

'Single Quotes' – Print contents LITERALLY

`backticks` – Execute command, put contents in quotes*

(also, backslashes “literalize” special chars)

```
date="eh, whenever"
```

```
echo "date"      echo 'date'      echo `date`
```

```
echo "$date"     echo '$date'     echo `date`
```

(my advice: don't actually use backticks. More on that later)

Obvious Use of Variables

```
echo "Hey, so, what's your username?"
read username
echo "you know, while you're at it, might as well give me your password."
read password
echo "WOW, so your username is $username and your password is $password."
echo "thanks, sucker!"

# Internal storage
echo "New entry:" >> "/home/class/ListOfSuckers.txt"
echo "Username:$username" >> "/home/class/ListOfSuckers.txt"
echo "Password:$password" >> "/home/class/ListOfSuckers.txt"

# The below will add a newline for us, to keep them visually separated.
echo "" >> "/home/class/ListOfSuckers.txt"
```


But lets clean up...

```
suckerlist="/home/class/ListOfSuckers.txt"
echo "Hey, so, what's your username?"
read username
echo "you know, while you're at it, might as well give me your password."
read password
echo "WOW, so your username is $username and your password is $password."
echo "thanks, sucker!"
# Internal storage
echo "New entry:" >> $suckerlist
echo "Username:$username" >> $suckerlist
echo "Password:$password" >> $suckerlist
# The below will add a newline for us, to keep them visually separated.
echo "" >> $suckerlist
```

Special Variables

Environment Variables – usually capitalized, contain system/shell info

SHELL, HOME, PATH (?), LOGNAME etc

Argument Variables

\$1 is first, \$2 is second, and so on.

\$# is number of args, \$* is all of them

Create commands with argument variables

Contents of the file, apologize_to.sh

```
echo "I'm sorry about all the  
password stuff, $1"
```

Usage: apologize_to.sh USERNAME

Making decisions (if then)

(you can consolidate with ;)

```
if condition
  then
    Do this
elif (else if)
  then Do this other thing
else ( everything else was false)
  Do this other other thing
fi
```

Expressing conditions

True = 0. False = 1

Generally, just use double brackets.

If `[[$variabletotest = "thing you want"]]`;

```
if [[ $password == "password" ]]; then
```

```
    echo "Wow. You officially have the worst password in the world."
```

```
else
```

```
    echo "Well, at least you're not using the worst password in the  
    world."
```

```
fi
```

Conditions with commands

Another slick way to use conditions is with commands. The general rule is, if a command **HAS** a result, it's true, if not, it's false.

```
if grep "fish" petlist.txt; then
    echo "Looks like you got a fish!"
else
    echo "sorry, no fish here"
fi
```

While

“While” is very similar to if; it keeps repeating the loop while a condition is true.

(while + read + “cat pipe” or “<”) is
very good for reading files

For loop

For VARIABLE in (RANGE or LIST)

do

done

What I didn't (and likely won't) cover

Functions (actually, pretty useful)

Arrays

Bash Pattern Matching

Signal Catching (what to do with kill)

Traps (untimely stopping/catching vars)

Using sed / awk / grep in your scripts